Accession	Title	Author	Class
05636	The new digital age : reshaping the future of people, nations and business	Schmidt, Eric Cohen, Jared	003.2COH
05773	But how do it know? : the basic principles of computers for everyone	Clark Scott, J.	004CLA
06008	Help your kids with computer science.		004DK
05958	Code : the hidden language of computer hardware and software	Petzold, Charles	004PET
05476	Software engineering at Google : lessons learned from programming over time	Winters, Titus Manshreck, Tom Wright, Hyrum	005.1
06202	JavaScript & JQuery : interactive front-end Web development	Duckett, Jon Ruppert, Gilles Moore, Jack	005.133DON
06095	Coding games in Python	Vorderman, Carol Steele, Craig Quigley, Claire McCafferty, Daniel Goodfellow, Martin	005.13dk
06013	Computer coding for kids : a unique step-by-step visual guide, from binary code to building games	Vorderman, Carol	005.13VOR
05471	Get coding!	Young Rewired State (Organization), Whitney, David Beedie, Duncan	005.13WAL
06242	Structure and Interpretation of Computer Programs	Abelson, Harold	005.1ABE
05239	Grokking algorithms : an illustrated guide for programmers and other curious people	Bhargava, Aditya Y.	005.1BHA
05495	Star wars coding projects	Woodcock, Jon Hall, Jon	005.1DK
06227	C programming : a modern approach	King, K. N.	005.1KIN
05490	Coding for Kids Python	Tacke, Adrieene	005.1TAC

Computer Science and Technology Books

06003	Code you own Games	Wainewright, Max	005.1WAI
05422	Everything you need to ace computer science and coding in one big fat notebook	Workman Publishing	005.1WOR
05245	Code : the hidden language of computer hardware and software	Petzold, Charles	005.72PET
06217	Big data : how the information revolution is transforming lives	Clegg, Brian	005.7CLE
07449	Weapons of math destruction : how big data increases inequality and threatens democracy	O'Neil, Cathy	005.7ONE
05496	Blockchain for babies	Ferrie, Chris Tomamichel, Marco	005.8
05768	Hacking : the art of exploitation	Erickson, Jon	005.8ERI
05480	Machine learning with TensorFlow	Shukla, Nishant	006.31SHU
05491	Neural networks for babies	Ferrie, Chris Kaiser, Sarah	006.32
05417	Quantum computing for babies	Ferrie, Chris Hurley, William	006.38
05485	Quantum computing : the transformative technology of the qubit revolution	Clegg, Brian	006.38CLE
05627	AI : its nature and future	Boden, Margaret A.	006.3BOD
06207	HTML & CSS : design and build websites	Duckett, Jon	006.74DUC
05240	The most human human : what artificial intelligence teaches us about being alive	Christian, Brian	128CHR
05446	Algorithms to live by : the computer science of human decisions	Christian, Brian Griffiths, Tom	153.43
06005	The alignment problem : how can machines learn human values?	Christian, Brian	174.9CHR
05418	Connectography : mapping the future of global civilization	Khanna, Parag	303.48KHA
05812	Hello world : how to be human in the age of the machine	Fry, Hannah	306.46FRY
07488	Chip war : the fight for the world's most critical technology	Miller, Chris	338.47MIL

07494	The Code : Silicon Valley and the remaking of America	O'Mara, Margaret Pugh	338.709OMA
06004	To be a machine : adventures among cyborgs, utopians, hackers, and the futurists solving the modest problem of death	O'Connell, Mark	599.93OCO
05412	Robotics for babies	Ferrie, Chris Kaiser, Sarah	629.892
07499	Contagious : how to build word of mouth in the digital age	Berger, Jonah	659.13BER
06201	Blood, sweat, and pixels : the triumphant, turbulent stories behind how video games are made	Schreier, Jason	794.8SCH
05427	Cryptonomicon.	Stephenson, Neal	813.54
05243	The Phoenix project : a novel about IT, DevOps, and helping your business win	Kim, Gene Behr, Kevin Spafford, George	813.6KIM
07426	The unicorn project : a novel about digital disruption, developers, and overthrowing the ancient powerful order	Kim, Gene	813KIM